

# Trevor Bailey Matchplay Shield & Matchplay Cup 2017

## Rules & Regulations

1. Matchplay ("the Competition") shall be controlled and administered by Essex County Cricket Board ("ECCB").
2. The decision of Essex County Cricket Board in each and every circumstance relating to the Match Rules and Playing Conditions and to matches played in the Competition shall be final and binding on all concerned.
3. All Affiliated Essex Clubs shall be eligible to participate in the Competition
4. Each Club shall pay an entry fee of **£110**.
5. ECCB recognise that Clubs may wish to collaborate in order, to enter a 'Team' into the competition. There is no objection as long the players are a bona fide member of a registered parent club and Play Cricket registered. An individual wishing to play for another club other than their parent in the competition must have the written permission of his/her parent club.
6. A cricketer shall only be eligible to play for a Club or Team in the Competition if born on or after the **1<sup>st</sup> September 2000**, and is a bona fide member and registered to play for a club. No player may represent more than one club or team in the Competition.
  - a. Any Club or Team knowingly including an ineligible player in a match shall be automatically expelled from the competition.
  - b. All Players participating in the Competition must be registered on PLAYCRICKET. A player may represent only one team in the competition and must have played in at least **TWO zonal games** before being available to play in any of the knockout stages. If a club has a second team entered, then an individual may not be eligible to play down after two games.
7. No club in the Competition may play a Fully contracted professional player.
8. The draw for all rounds of the Competition shall be made by and be under the control of ECCB.
9. The club drawn at home shall be responsible for all match arrangements. Matches must be played by the appointed date(s) set by ECCB.
- 10. Entries for Matchplay 2017 will only be accepted via online application.**

## Generic Rulings & Playing Conditions for Group Zonal Games

1. All matches shall be of 40 overs per side with one day only for completion.
2. Fixture dates having been set, there shall be no variation. Teams responsible for not fulfilling a fixture on scheduled dates shall receive 0 points.
3. Where possible all games should be played on the Clubs' main ground. Fixtures can be played on grass or non-turf pitches
4. All Matches shall start at 12 noon an option is available to start at any time with the agreement of the two teams prior to game day.
5. In the Group fixtures, 4 points awarded for a win, nil points for a loss, 2 points each for a tied match and 2 points each for weather affected matches.
  - a. In the event of a match not being completed in the zonal group stage with the team batting second having completed 20 overs or more, the match will be decided by a comparative run rate over the completed 1st innings. (For example: 200 for 7 in 40 overs requires 101 off 20 overs to win).
  - b. In the zonal group stages if the game is then deemed abandoned and 2 points each will be awarded.

6. In the zonal group stages in the event of two teams finishing level on points the result of the match/es between those teams shall be the deciding factor. If this is not possible, or there are more than two teams level on points then the highest net run rate will decide final positions. Net run rates will be based on the number of runs per over scored (for) minus runs per over (against). Sides bowled out within their allotted overs will however have their full over allocation, 40 unless bad weather intervenes.

#### 7. NOTIFICATION OF RESULTS

Clubs should input the correct on line Result Form to submit the match result no later than 48 Hours after the completed fixture. The result of each match including **FULL Team** must also be submitted by both clubs to Play-Cricket in the normal way, the submission and verification by away club to be received by the Wednesday 1200 (mid- day) after the match.

All results should be submitted through your Play-Cricket Administrator; Results can be found via [www.essexyouthcomps.play-cricket.com](http://www.essexyouthcomps.play-cricket.com)

**Failing to confirm results within time frame may lead to point reductions.**

8. No bowler shall deliver more than 8 overs in a 40 over game, or more than one – fifth of the available overs in a reduced overs game.
9. Tea intervals shall be taken between innings (in the event of a match being interrupted or delayed the Umpires shall decide when the interval will be taken). The home side shall provide, with the agreement of the Umpires, drinks for those on the field of play at a suitable point (e.g. after 20 overs) during each innings.
10. In zonal group stages, quarter finals and all Matchplay games the home side shall provide and pay for suitable refreshments, the away side shall provide and pay for TWO identical balls. These should be of sufficient quality to last for 40 overs, ideally a ball used in affiliated league matches.
11. Each side to provide a qualified ECB ACO Umpire for each match. In the event of no suitable umpire being available any mutually acceptable person EXCLUDING THE TWO TEAM MANAGERS may stand. An under 18 qualified umpire may stand for a Matchplay game (only if an ECB ACO qualified over 18 is standing alongside). For assistance in sourcing umpires contact can be made with Tom Kilby as follows: - 01277 214834 or [rrkilby@sky.com](mailto:rrkilby@sky.com) . Please give at a minimum **10 DAYS** notice.
- a. Prior to the commencement of each match the Team Managers shall present a list of players the opposing manager and an ECB team list to the officials, and this should be retained in case of later need.
- b. **Scorers:** Each team shall provide their own competent, non-playing scorer in all matches.
- c. In addition to Law 25 the following will apply: - Umpires are instructed to apply a very strict and consistent interpretation in regard to this Law in order to prevent negative bowling wide of the wicket. A wide should be called for any ball that passes on the leg-side of the stumps. The only exception to this rule is if the batsman has moved to the leg-side and the ball passes between him and the stumps, then a wide is not called.
12. All matches in Matchplay 2017 will be played under the Laws of Cricket and Spirit of the Game (See also Special Notes).
13. ECCB shall advise interested parties of rulings on any matters upon which these Rules, Regulations and Playing Conditions are silent, unclear or disputed and of Disciplinary decisions after discussion by a panel comprising nominees of ECCB.
14. All Clubs participating in Matchplay 2017 must have a nominated representative present at all times during all games.
15. SPECIAL NOTES:  
Any current National or County Directives or Recommendations in respect of fast bowlers, - fast bowling directives, fielders, - fielding directives and helmet directives in Age Group Cricket shall be taken into account by the Umpires, the Team Managers having advised details of the players affected. ECCB Directives on helmets shall apply.

ALL TEAM MANAGERS should note that substitution of injured or sick players by the 12th Man (or other qualified player) is permitted by permission of the Umpires and in accordance with the Laws of Cricket. In the event of no 12th man being available opposing clubs are encouraged to provide a substitute under the 'Spirit of Cricket' if deemed appropriate.

## Knock out Stage – Additional conditions and regulations

16. If, in the opinion of the Umpires, in Quarter-finals, Semi-Final and Final matches, there being bad weather, it is not possible for the team batting second to complete 20 overs, nor for the match to be abandoned a new match with a minimum of 10 overs per side completed the following shall apply:-
- a. If through Health and Safety reasons a Super Over not possible, the result will be decided by the toss of a coin in liaison with an ECCB representative only.
  - b. Subject to above;  
Within Quarter finals, Semi-Final and Final there must be a result, the match shall be decided by the following form of contest: **A SUPER OVER**
- i. In the event of the scores being tied, the teams shall compete in a one over per side eliminator to determine the winner. The following procedure will apply should the provision for a one over per side eliminator be adopted in any match.
  - ii. Subject to weather conditions the one over per side eliminator will take place at a time to be determined by the umpires. In normal circumstances it shall commence 10 minutes after the conclusion of the match.
  - iii. The one over per side eliminator will take place on the pitch allocated for the match (the designated pitch) unless otherwise determined by the umpires in consultation with the ground authority and the umpires.
  - iv. The umpires shall stand at the same end as that in which they finished the match.
  - v. In both innings of the one over per side eliminator, the fielding side shall choose from which end to bowl.
  - vi. Only nominated players in the main match may participate in the one over per side eliminator. Should any player (including the batsmen and bowler) be unable to continue to participate in the one over per side eliminator due to injury, illness or other wholly acceptable reason, the relevant Laws and Playing Conditions as they apply in the main match shall also apply in the one over per side eliminator.
  - vii. Each team's over is played with the same fielding restrictions as apply for a non-Field Restriction Over in the Quarter Finals, Semi Finals & Finals.
  - viii. The team batting second in the match will bat first in the one over eliminator.
  - ix. The Umpires shall select a ball from the box of spare balls which shall be used for both overs of the one over per side eliminator. The ball to be used shall not be a new ball and should have the apparent wear characteristics of a ball that has had between 5 and 20 overs of usage. For the avoidance of doubt, a ball used in the main match shall not be used in the one over per side eliminator.
  - x. If the ball needs to be changed, then playing conditions as stated for the main match shall apply.
  - xi. The loss of two wickets in the over ends the team's one over innings.
  - xii. In the event of the teams having the same score after the one over per side eliminator the team whose batsmen hit the most number of boundaries combined from its two innings in both the main match and in the one over per side eliminator shall be the winner.

- xiii. If the number of boundaries hit by both teams is equal, the team whose batsmen scored more boundaries during its innings in the main match (ignoring the over per side eliminator) shall be the winner.
- xiv. If still equal, a count-back from the final ball of the one over eliminator shall be conducted. The team with the higher scoring delivery shall be the winner. If a team loses two wickets during its over, then any unbowled deliveries will be counted as dot balls. Note that for this purpose, the runs scored from a delivery is defined as the total team runs scored since the completion of the previous legitimate ball, i.e. including any runs resulting from wides, no ball or penalty runs.

Example:

Runs scored from:	Team 1	Team 2
Ball 6	1	1
Ball 5	4	4
Ball 4	2	1
Ball 3	6	2
Ball 2	0	1
Ball 1	2	6

In this example both teams scored an equal number of runs from the 6th and 5th ball of their innings. However, team 1 scored 2 runs from its 4th ball while team 2 scored a single so team 1 is the winner. If still equal, then another one over per side eliminator shall be played in accordance with this rule

- c. If through Health and Safety reasons a Super Over not possible, the result will be decided by the toss of a coin in liaison with an ECCB representative only.
- d. Within the, Semi Final and Final fielding restrictions shall apply. Two semi-circles shall be drawn on the field of play. The semi-circles shall have as their centre the middle stump at either end of the pitch. The radius of each of the semicircles shall be 30 yards (27.4 metres). For the duration of the innings a minimum of 4 fielders are to be inside the field restriction marking at the instant of delivery. At the instant of delivery, there may not be more than five fielders on the leg side. In the event of an infringement of the above fielding restrictions, the umpire at the striker's end shall call and signal 'No Ball'.

17. Umpires appointed by ECCB will stand only at the following (balls and refreshments provided);

Trevor Bailey Matchplay Shield – Semi-finals & Final

Plate Competition –Semi-finals & Final

Matchplay Cup –Semi-finals & Final

With the exception of ruling 17, all clubs reaching the knock out stages of the competition are required to mutually agree the following; Tea, suitable league standard match balls and qualified ECB ACO umpires.

ECCB, Essex County Ground, New Writtle Street, Chelmsford, Essex CM2 0PG.

Graham Smith

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# **Trevor Bailey Matchplay Shield & Matchplay Cup 2017**

## **Fixture Dates**

Match 1 – Sunday 25<sup>th</sup> June 2017

Match 2 – Sunday 9<sup>th</sup> July 2017

Match 3 – Sunday 23<sup>rd</sup> July 2017

Match 4 – Sunday 30<sup>th</sup> July 2017

Match 5 – Sunday 6<sup>th</sup> August 2017

All Quarter-Finals – Sunday 13<sup>th</sup> August 2017

Trevor Bailey Matchplay Shield Semi-Final – Sunday 20<sup>th</sup> August 2017 (Venue tbc)

Matchplay Cup Semi-Final – Monday 28<sup>th</sup> August 2017 (Venue tbc)

Matchplay Plate Semi-Final – Tuesday 29<sup>th</sup> August 2017 (Venue tbc)

Trevor Bailey Matchplay Shield Final – Sunday 3<sup>rd</sup> September 2017 (The Essex County Ground)

Matchplay Cup Final – Sunday 10<sup>th</sup> September 2017 (Venue tbc)

Matchplay Plate Final – Sunday 10<sup>th</sup> September 2017 (Venue tbc)